# How Android's UI Security is Undermined by Accessibility

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#### whoami

- PhD Student at FAU
- Research Focus on Mobile Security and Program Analysis
  - Malware Analysis
  - App Analysis Environments
  - UI Security
  - App Reverse Engineering
- Also tutoring courses in Reverse Engineering and IT Forensics







#### **Outline**

### Of Androids and their A11y Services

A11y Capabilities in Context Working as Intended? Probably not Working as Intended

A11y as an Attack Vector
Are App Developers Aware?
Countering A11y-based and UI redressing Attacks

Take Aways

Demo







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### **UI Security**

- Android features strong app separation concepts, e.g.,
  - Sandboxing
  - Binder-assisted window management
  - Permission-based concepts
- UI offers a user-centered perspective on data and apps
- Flaws in the UI allow to mitigate these separation concepts and leak data or overtake the UI [3, 2].







### **UI Security in an A11y Context**

- A11y services have a major impact on UI security due to them
  - being notified about every UI change, and
  - being able to take action for the user
- Actions can be automated and performed a lot faster
  - e.g., granting permissions and generating user input [2],
  - starting screen recordings or even
  - enabling a new IME and registering it as the new default
- Since many security measures rely on user confirmations this creates immense potential for abuse







### **Secure Flag**









### **Secure Flag**



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### **User Dialog for Screen Recordings**

**DU Recorder** will start capturing everything that's displayed on your screen.

Don't show again

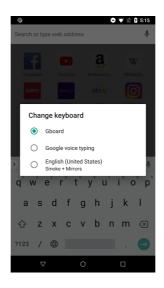
CANCEL START NOW







### Register your own IME



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### **A11y TextView Sniffing**

- A11y services are notified about UI changes, e.g., when the user generates input such as text
- Every input character generates several a11y events which can be problematic for password / sensitive information fields
- Which is why all contents of password fields are censored with the 'dot' character to not leak any information ...
- ... except the last character which is visible for 2.5 seconds after entry!







### **Missing Settings Synchronization**

- Using Unstructured Supplementary Service Data (USSD) codes allows you to change phone, network, and carrier options
- Some of these options are hidden to the normal user others can be interacted with from the settings app
- Changing options through USSD codes does not affect the values displayed in the setting app
- An a11y service can actually interact with settings apps and input USSD codes through the phone application







### **Misleading Capabilities**

#### Use Smoke + Mirrors?

Smoke + Mirrors needs to:

- Observe your actions
   Receive notifications when you're
   interacting with an app.
- Retrieve window content Inspect the content of a window you're interacting with.

CANCEL OK







### **Misleading Capabilities**

#### Use TalkBack?

TalkBack needs to:

- Observe your actions
   Receive notifications when you're
   interacting with an app.
- Retrieve window content Inspect the content of a window you're interacting with.
- Turn on Explore by Touch
   Tapped items will be spoken aloud and the screen can be explored using gestures.
- Observe text you type Includes personal data such as credit card numbers and passwords.
- Control display magnification
   Control the display's zoom level and positioning.
- Fingerprint gestures
   Can capture gestures performed on the device

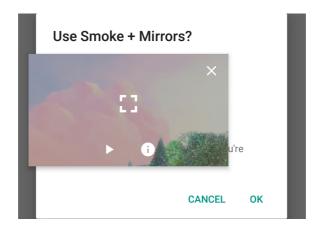
CANCEL OK







#### **Picture-in-Picture Mode**



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### **Distribution of A11y Services in App Stores**

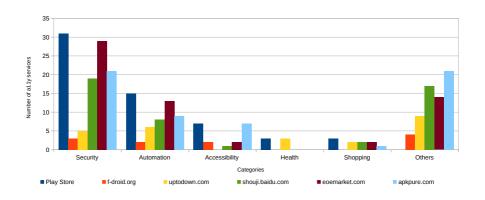


Figure: Number of a11y services per app category.







### **App Logins Under Attack**

| Category      | Number of apps | Percentage of logins vulnerable against |                |                |  |  |  |
|---------------|----------------|---|----------------|----------------|--|--|--|
|               | with a login   | A11y Events                             | Screen Records | Malicious IMEs |  |  |  |
| Business      | 116            | 100%                                    | 100%           | 100%           |  |  |  |
| Communication | 47             | 100%                                    | 100%           | 100%           |  |  |  |
| Dating        | 63             | 100%                                    | 100%           | 100%           |  |  |  |
| Entertainment | 58             | 100%                                    | 100%           | 100%           |  |  |  |
| Finance       | 172            | 84.9%                                   | 96.5%          | 94.2%          |  |  |  |
| Games         | 104            | 95.2%                                   | 100%           | 100%           |  |  |  |
| Health        | 57             | 98.3%                                   | 100%           | 100%           |  |  |  |
| Shopping      | 42             | 95.2%                                   | 100%           | 100%           |  |  |  |
| Social        | 99             | 100%                                    | 100%           | 100%           |  |  |  |
| Travel        | 45             | 97.7%                                   | 100%           | 100%           |  |  |  |
| Summary       | 803            | 95.6%                                   | 99.3%          | 98.8%          |  |  |  |

Table: Out of 1100 apps 803 had a login screen, most of them being vulnerable.







### **App Protection Measures**

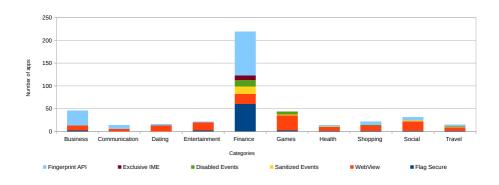


Figure: Employed security mechanisms per category.







#### **Countermeasures**

- A11y event filtering or sanitization
- Behavioral Listeners
- Window Punching
- In-App Keyboards
- Fingerprint API







### **A11y Event Filtering**

- public boolean dispatchPopulateAccessibilityEvent(AccessibilityEvent event)
- public void onPopulateAccessibilityEvent(AccessibilityEvent event)
- public void onInitializeAccessibilityEvent(AccessibilityEvent event)
- public void onInitializeAccessibilityNodeInfo(AccessibilityNodeInfo accessibilityNodeInfo)







#### **Behavioral Listeners**

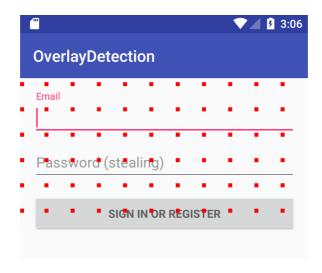
- We can abuse the limitations of a11y services as a countermeasure
- This however excludes people using them from using the app
- A11y services can only simulate 'click' events
  - No TouchDown or TouchUp event generated
  - Switching to the corresponding Listeners







#### **Window Punching**









### **Vetting Attacks against Countermeasures**

| Attack  |     | Vulnerable Android Versions |             |     |     | Possible Countermeasures                   |
|---|-----|-----------------------------|-------------|-----|-----|--|
|   | 6.0 | 7.0                         | 7.1.2       | 8.0 | 8.1 |  |
| A11y Event Sniffing                             |     | /                           | 1           | 1   | 1   | a11y event sanitizing, fingerprint auth.   |
| A11y Screen Recording                           |     | 1                           | 1           | /   | /   | secure flag and in-app keyboard            |
| A11y-enabled Malicious IME                      |     | 1                           | 1           | 1   | /   | in-app keyboard and behavior listeners     |
| A11y-based Ad Hijacking [2]                     |     | 1                           | 1           | 1   | /   | a11y event sanitizing                      |
| Overlay and a11y assisted password stealing [2] |     | 1                           | 1           | /   | 1   | a11y event sanitizing, window punching     |
| Keyboard App Hijacking [2]                      |     | <b>(✓</b> )                 | <b>(</b> ✓) | X   | ×   | in-app keyboard or enforcing Gboard update |
| Full App Passthrough / Clickable Overlays [?]   |     | 1                           | 1           | ✓*  | ✓*  | window punching                            |
| Partial App Clickable Overlays [?]              |     | 1                           | 1           | ✓*  | ✓*  | window punching                            |
| Context-aware Clickjacking / Hiding [2]         |     | 1                           | 1           | ✓*  | ✓*  | window punching                            |
| Keystroke Inference [2]                         |     | 1                           | 1           | ×   | Х   | in-app keyboard and window punching        |

Table: A11y and overlay-based attacks presented here and in previous work by different authors.







#### **Take Aways**

- A11y Services can sniff passwords upon activation
  - If they are additionally allowed to take actions for the user even silent IME installs and screen recordings become possible
  - Device tampering is possible as well
- Application developers are not aware of this threat
  - 99.25% of apps with a login on Google Play were vulnerable to credential leakages
  - Currently deployed protection mechanisms do not offer adequate protection
- A11y Services and UI attack scenarios are a viable threat as recent 'advances' in malware have shown [4][1]







#### **Disclosure Process**

- Vulnerabilities and bugs reported through bug and security reports
  - 7 reports all together
  - Highest rating among them is 'Low' most were rated 'NSBC' (Non-Security Bulletin Class -> probably won't get a fix anytime soon)
- Reports were submitted as between December 2017 and March 2018
- Selected app developers from the categories finance and healthcare were notified about the bugs in their login fields in August
- Notification of all developers planned until the end of 2018







#### **Demo**







#### Thank you.

## Questions?

#### Contact

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PoC snippets and selected PoC countermeasure projects available

(starting December 1st) at:

https://github.com/anatolikalysch/roots\_a11y







#### References

[1] Yair Amit.

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[3] Yeongjin Jang, Chengyu Song, Simon P Chung, Tielei Wang, and Wenke Lee.

A11y attacks: Exploiting accessibility in operating systems. In *Proceedings of the 2014 ACM SIGSAC Conference on Computer and Communications Security*, pages 103–115. ACM, 2014.







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