

Experiential Learning in Digital Forensics: Are Simulations Effective?

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Curiosity

- Have you ever wondered—what if students could step into the shoes of real forensic investigators instead of just learning about it from lecturers' slides and textbooks?
- Would they retain more? Would they make fewer mistakes?
- Would they feel more confident in handling digital evidence?

We learn by doing. Our world is an ever-changing, practical world that we can only know through action.

- John Dewey



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Experiential Learning

- Experiential learning immerses students in hands-on activities that enable them to apply theoretical knowledge in real-world situations.



Transition (Setting Up the Experiment)



PLANNING



ACTING



OBSERVING



REFLECTING

Data Collection

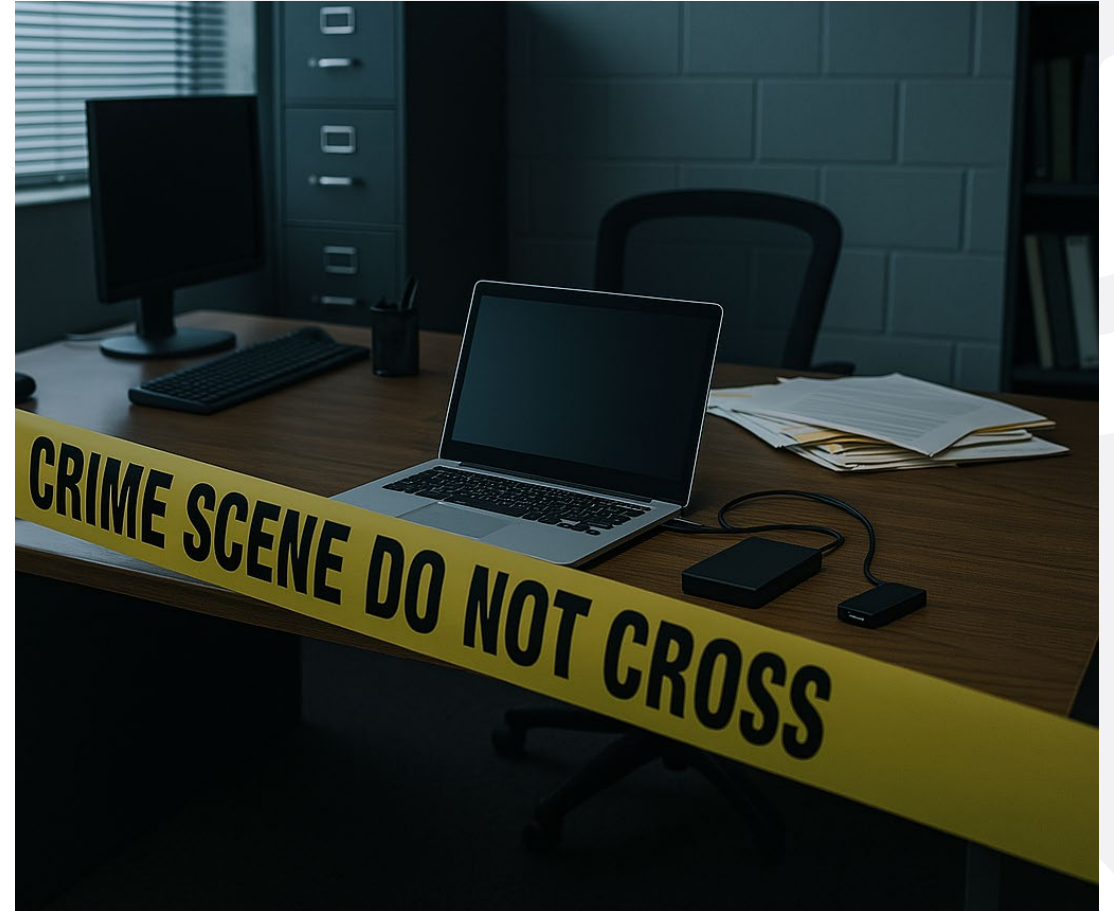
- Pre-assessment surveys to determine baseline knowledge.
- Observational assessments during the simulation.
- Post-simulation interviews for detailed feedback



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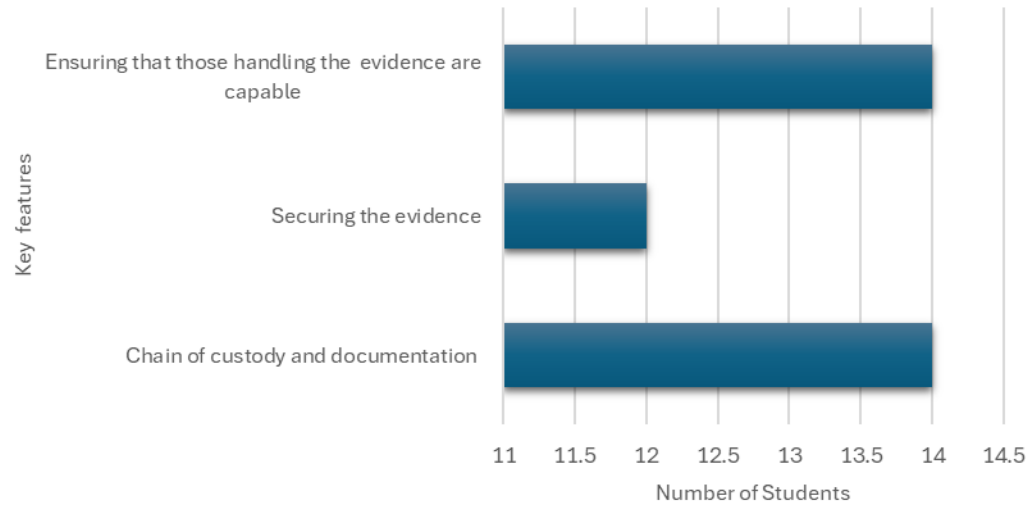
The Crime Scene Simulation

- Crime scene was an office of an employee suspected to be distributing illegal images.
- Students were split into two groups and given a search warrant of evidence items to collect.
- Students followed good evidence collection practice, i.e Association of Chief Police Officers(ACPO) and ISO27037

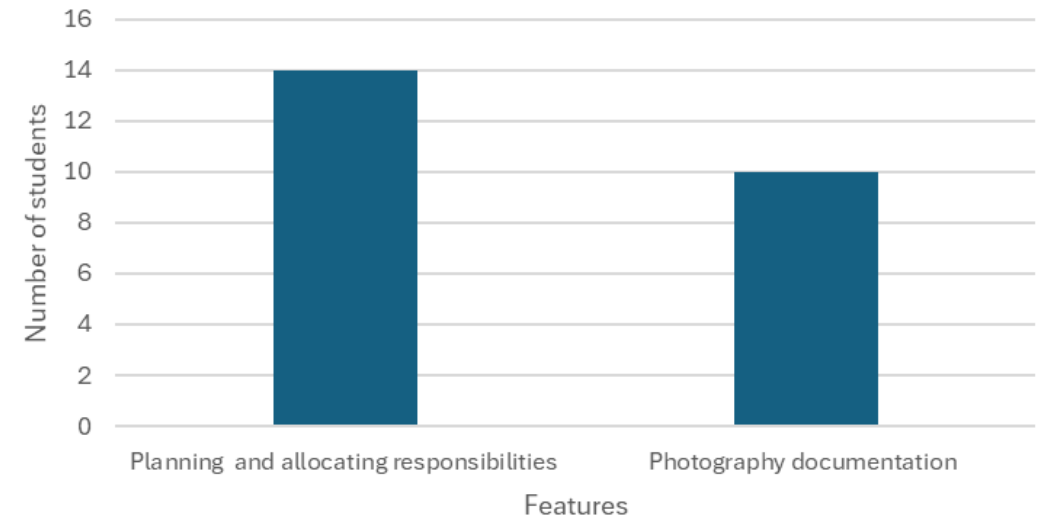


Results

What Worked Well in the Simulation Activity



Aspects That Did Not Work Well in the Simulation



Results



Interesting
Activity

Good practise
for real world
scenario

Relevant to
Career goals

More
Simulations to
enhance our
skills

Very engaging
activity



Results



Student Engagement:

Active participation in the simulation, applying theoretical knowledge and collaborating effectively.

Reflecting on the experience to enhance practical skills in evidence collection.



Improved Understanding:

Hands-on experience led to a noticeable improvement in evidence handling accuracy and adherence to legal and procedural protocols.



Missed Steps:

Critical tasks such as proper planning and crime scene documentation (e.g., photography) were overlooked.



Student Feedback:

The simulation boosted student confidence and preparedness for handling digital evidence in real-world scenarios."



What Did We Learn?



- ✓ Simulations bridge the gap between theory and practice.
- ✓ Students develop procedural knowledge and confidence.



What Did We Learn?



- Documentation techniques need further reinforcement.
- Challenges remain in simulating real-world complexities.



Key Takeaways

- By actively participating in simulations, students hone critical thinking, problem-solving, and decision-making skills, preparing them to tackle the dynamic challenges of cybercrime and evidence management
- Future work will explore incorporating VR/AR to create more immersive and interactive simulations.
 - Design complex crime scenes and incorporate advanced digital devices, i.e IoT devices, for more realistic and challenging scenarios



Thank you for listening! Questions?



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•Connect & Collaborate



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